



Wednesday, 11th May 2022



9.00 – 13.30



Perugia Centro Congressi
Hotel Giò

Via Ruggero D'Andreotto,
19 - Perugia



The conference will be held in Italian and English with simultaneous translation and interpretation in the Italian Sign Language.

TOURISM FOR ALL - NEW CONTENTS AND EDUCATIONAL APPROACHES IN TOURISM TRAINING

Final conference of the European project "Games without barriers. Game-based learning in initial VET for Accessible Tourism"

PROGRAMME

09:00

Registration of participants

09:30

Opening and welcome

- **Maria Stella Minuti**, *Coordinator of Games Without Barriers project, Incipit Consulting*
- **Bianca Maria Tagliaferri**, *Headmistress of Istituto Alberghiero Assisi*
- **Matteo Ragnacci**, *President of Consorzio Itaca*

Participation of representatives of Regione Umbria is expected

09:45

Session 1 – Training paths on Tourism for All: an opportunity for the tourism sector and an added value for human resource

Chairperson: **Matteo Ragnacci**

- **Ivor Ambrose**, *Managing Director of ENAT - European Network of Accessible Tourism*
Required skills and training in Accessible Tourism: the European framework
- **Giovanni Ferrero**, *Director of Consulta per le Persone in Difficoltà - ODV ETS and Coordinator of Turismabile*

Training and awareness-raising of tourism operators on welcoming for all: the experience of Turismabile



- **Carla Sabatini**, *Professor of Economic, Business Sciences and Tourism - Trainer of high school teachers - referent for the reform of Vocational Educational courses (Pilot school IIS Via di Saponara 150 – Roma)*
The new Professional Commercial Services course - "Accessible and Sustainable Tourism"
- **Monica Grazia Boni**, *CEO and Partner Wattajob*
Learning while having fun is possible! Techniques and opportunities of the game-based approach

10:45

Coffee Break

11:15

Session 2 - The Games Without Barriers Project

Chairperson: **Maria Stella Minuti**

- **Emiliano Deferrari and Katerina Papamichail**, *ENAT - European Network of Accessible Tourism*
The training tools for teachers and students
- **Roberta Lunghi**, *Consorzio Itaca*
The transnational training activities
- **Alice Fiaschi**, *Wattajob*
The Game-based web app
- **Teachers and students from the project partner schools:**
Istituto Alberghiero di Assisi – Italy
Fundación Privada Escola de Restauració i Hostaleria de Barcelona – Spain
Colegiul Economic “Gheorge Dragos”, Satu Mare – Romania
The experience of the Games Without Barriers project

01:15

Discussion

01:30

Closure of the conference



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